2026

RULEBOOK

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ANY UPDATES TO THE RULEBOOK WILL BE POSTED ON OUR WEBSITE AT GATEWAYKARTPLEX.COM

Table of Contents

100 - GENERAL *4*
100.1 - KNOW THE RULES 4
100.2 - SPIRIT AND INTENT 4
100.3 - RULE REVISIONS 4
100.4 - SUPPLEMENTAL RULES 4
100.5 - CODE OF CONDUCT 4
100.6 - SOCIAL MEDIA CONDUCT POLICY 6
100.7 - MEDICAL CONDITIONS OF COMPETITORS 6
100.8 - RACE OFFICIALS 7
100.8.1 - KARTPLEX MANAGEMENT 7
100.8.2 - RACE DIRECTOR 7
100.8.3 - ASSISTANT RACE DIRECTOR 7
100.8.4 - FLAGMAN 7
100.8.5 - GRID MARSHALL 7
100.8.6 - CORNER WORKERS 8
100.9 - CLASS STRUCTURE 8
100.10 - REQUIREMENTS TO COMPETE 8
100.10.1 - AGE 8
100.10.2 - WEIGHT 8
100.10.3 - LAP TIME 9
100.11 - LATE ENTRY FEE 9
100.12 - INCOMPLETE RACES OR EVENTS 9
200 – SAFETY *11*
200.1 - COMPETITOR EQUIPMENT 11
200.2 - HELMETS AND HELMET-MOUNTED CAMERAS 11
200.3 - CAMERAS 11
200.4 – RADIOS 11
300 - ON TRACK *12*
300.1 - FLAGS 12
300.2 - BLIND TUCKS 13
300.3 - HANDS MUST ALWAYS BE ON THE STEERING WHEEL 13
300.4 - EMBELLISHMENT RULE 13
300.5 - RE-ENTERING THE TRACK 13
300.6 - RESTARTING ENGINES WHILE ON TRACK 14
300.7 – DISABLED KART PROCEDURE 14

300.8 - PASSING ETIQUETTE 14
300.9 - BLOCKING 15
300.10 - INTENTIONAL/AVOIDABLE CONTACT 15
300.11 - ACCIDENTS 15
300.12 – PIT LANE 15
300.13 – GRID 16
400 - RACE PROCEDURES *17*
400.1 - DRIVERS MEETING 17
400.2 - RACE FORMAT (PER NIGHT) 17
400.3 - DIFFERENT TRACK LAYOUTS IDRIVE NIGHTS 17
400.4 - GRID RELEASE CONDUCT 17
400.5 - 90-SECOND RULE 17
400.6 - OUT LAP SPINNING 18
400.7 - LOCKING UP TIRES 18
400.8 - RACE STARTS 18
400.9 - FULL COURSE CAUTION & RESTART PROCEDURES 18
400.10 - INCOMPLETE RACES AND INCLEMENT WEATHER DURING RACE PROGRAMS 18
500 - PENALTIES *19*
500.1 - PENALTY PROCESS 19
500.2 - DISQUALIFICATION (DQ) 20
500.3 - PROBATION 20
500.4 - SUSPENSION 20
600 - CHAMPIONSHIP *21*
600.1 - POINTS STRUCTURE 21
600.2 - SPRING/FALL SERIES AWARDS 21
600.3 - IDRIVE SHOOTOUT AND CHAMPIONSHIP AWARDS 21

100 - GENERAL

100.1 - KNOW THE RULES

By participating in any Gateway Kartplex event, competitors and crew members agree to take on the responsibility of knowing and following the rules set forth in this document, and agree to always hold safety, fairness, and sportsmanship in the highest regard.

100.2 - SPIRIT AND INTENT

If this rulebook does not say you can, you can't. Rules and regulations offered in this book are subject to the term "spirit and intent" and apply to the technical aspects of kart racing as well as to the actions of competitors, crew members and family. No one is to "read between the lines" in order to circumvent the rule's spirit. Final interpretations of these rules lie with the Gateway Kartplex, not the competitor. If you are the type of person that is intent on finding loopholes, then it is imperative that you re-evaluate your association with the Gateway Kartplex. The "Spirit and Intent" rule allows the Race Director's sole discretion to make timely decisions and resolve disputes. If you are contemplating a technical undertaking that is not directly addressed in any of the Gateway Kartplex rulebooks, please contact the Gateway Kartplex to ensure it is legal and will be allowed.

100.3 - RULE REVISIONS

The Gateway Kartplex has the right to change, add or remove any rules at anytime. Any changes to the rulebook will be announced at the next drivers meeting, posted on the Gateway Kartplex website, and emailed to competitors.

100.4 - SUPPLEMENTAL RULES

The Race Director or Kartplex Management can implement supplemental rules at any event. Supplemental rules will take precedence over any written rule. Any supplemental rule will be delivered to the competitors in written (EMAIL) or verbal form.

100.5 - CODE OF CONDUCT

Gateway Kartplex requires all competitors, family members, crew, spectators, sponsors and guests to abide by a code of conduct and behave in a respectful, orderly manner. Penalties may be assessed for inappropriate actions on or off the track and can be incurred by anyone required to abide

by this code of conduct. Competitors are responsible for the control and actions of their pit crew and family members. Unacceptable actions of crew or family members may subject a competitor to penalty or disqualification from an event.

It is always our goal to have clean, safe and fair racing, and we are more than happy to listen to any questions, concerns or complaints. Certain actions, however, are not appropriate. Physical violence, verbal abuse, threats, intimidation or excessive foul language will be subject to immediate disciplinary action by the Race Director or Kartplex Management. Such disciplinary actions may include disqualification and expulsion from the event, removal from the facility, suspension from the track, permanent ban from the facility or other penalties.

As we frequently remind competitors and race attendees, race officials and approved personnel are the only individuals allowed to approach the Main Flagstand/Timing and Scoring or step onto the track during the race program. Photographers and videographers must obtain prior approval from the Race Director, Kartplex Management, and corner workers in order to access the racing surface. Race officials need to focus on what is happening on track. Individuals who disrupt race officials may be subject to penalty. If you have a question, concern or complaint, please address it to either the cashier or the grid marshal, who will radio the appropriate person and should provide either an answer or an indication of when and where someone will be available to address your matter.

100.5.1 - DELAY OF GAME/ Obstruction of Event Operations

Competitors, crew members, family members, or guests may not delay, interfere with, or prevent the Race Director, Assistant Race Director, Corner Workers, Grid Marshals, Timing & Scoring personnel, or any other Kartplex official from performing their duties.

Questions regarding an incident or penalty are welcome once race officials are available. However, repeatedly arguing, refusing to leave after a decision has been made, following race officials while they are attempting to perform their duties, or otherwise delaying the race program because of disagreement with an officiating decision is prohibited.

All decisions made by the Race Director and Kartplex Management are final. Any individual who delays the race program or interferes with race officials performing their duties may be subject to penalties including, but not limited to, loss of positions, disqualification, probation, suspension, or removal from the facility.

100.6 - SOCIAL MEDIA CONDUCT POLICY

When differences of opinion arise regarding Gateway Kartplex rules and regulations, decisions by race officials, Kartplex policies, or between the competitors (and/or their charges), communication and discussion of these differences are best handled privately and directly between the parties involved. Attacking parties or posts that are detrimental on social media sites like Facebook, Instagram, or X are unacceptable and may result in disciplinary action if race officials or Kartplex Management determine that the communication is not in the best interest of the Gateway Kartplex and its series. Resulting penalties may be disqualification, ejection from the event and possibly from Gateway Kartplex until further notice.

100.7 - MEDICAL CONDITIONS OF COMPETITORS

Competitors are prohibited from participating in any Gateway Kartplex event if their physical or mental condition makes it unsafe to do so. This restriction applies to practice sessions as well as competitions.

Medical conditions include:

- Persons on medication that may impair their physical or mental acuity
- Persons with weakened physical conditions
- Persons under a doctor's care for physical or mental illness
- Persons with any physical condition or disability that would jeopardize their safety and safety for others
- Pregnancy
- History cardiac or neurological problems
- Recent or history of heart attacks
- Recent heart surgery
- Recent or history of stroke
- Recent or history loss of consciousness
- History of seizures

- Recent major surgery

The Gateway Kartplex is not liable for injuries, death or other problems incurred by competitors with any medical condition. If a competitor experiences changes in their medical condition, or seeks medical attention at or during an event, that may affect their fitness to participate, they should notify the Gateway Kartplex of a change in their medical status and withdraw from competition until examined and approved to return by their physician or track medic. Failure to do so could result in disqualification from the event.

If a competitor sees an on-site medic and they deem the competitor unwell and in need of further medical attention, the competitor must abide. If a competitor declines transport to the hospital (either by ambulance or not) after being seen by the on-site medics, the competitor will not be allowed to continue participating in Gateway Kartplex events until medical clearance is provided by a doctor.

100.8 - RACE OFFICIALS

100.8.1 - KARTPLEX MANAGEMENT

Directs all staff, event operations, competitions, safety, event schedules, and communications.

100.8.2 - RACE DIRECTOR

Oversees on-track activities, imposes penalties, communicates information to competitors and teams.

100.8.3 - ASSISTANT RACE DIRECTOR

Works directly with the Race Director to help assist with on-track activities, determine penalties and inform competitors.

100.8.4 - FLAGMAN

Works with Race Directors and Timing and Scoring to control (flag) all on–track activities.

100.8.5 - GRID MARSHALL

In charge of releasing karts to enter the track when the track is clear and ready, as well as checking to ensure all karts have been inspected and communicating with the Race Director and other track workers. The Grid Marshall is also an acceptable resource to ask questions to or to communicate other information to the Race Director or Timing and Scoring.

100.8.6 - CORNER WORKERS

Stationed in each corner of the course to ensure safety of competitors by communicating with oncoming competitors track conditions, helping karts get out of the way of oncoming traffic, and responding to any accidents in their corner. Reminder: a Corner Worker's primary duty is their own safety, followed by signaling approaching traffic, and then rescuing disabled karts. This order is primarily to prevent injuries and further accidents.

100.9 - CLASS STRUCTURE

Light Class: Driver weight is 140 – 169lbs

Medium Class: Driver weight is 170-199lbs

Heavy Class: Driver weight is 200lbs+

100.10 - REQUIREMENTS TO COMPETE

100.10.1 - AGE

Drivers must be 16+ years old. Driver age exceptions are available from the Race Director with prior permission. To discuss obtaining an age exception, please contact the Kartplex via phone at least two days in advance of the first date you intend to compete in the iDrive series. No age exceptions will be made for drivers who compete in our Ignite or SuperComp racing series.

100.10.2 - WEIGHT

All drivers must meet the Light class minimum weight to compete in iDrive. Drivers who do not meet the 140lb minimum weight requirement may receive permission from the Race Director to use an external weight (belt- or vest-style ONLY). Use of such weights must be approved by a race official before you compete.

Drivers will weigh in prior to the event. No external weights will be permitted for competition in Medium class or Heavy class. Classes compete on track separately, therefore, drivers are permitted to run more than one class per night, provided they meet the minimum weight of any class they enter (without adding weight to enter Medium or Heavy). Drivers may qualify for multiple classes but are only eligible to run one class in the Shootout. On the day of the Shootout, competitors must meet the minimum weight (again, without adding weight for Medium or Heavy) or the qualified class they choose to run in.

In the event a driver changes weight classes mid-season in the spring or fall, their iDrive Shootout-qualifying race results can only be applied to the class they were earned in (Light points remain Light points, etc). Drivers may not use any other weights on their persons or in/on their safety equipment to meet Medium or Heavy weight classes. **Anyone caught using any additional weight will forfeit any existing points and be banned from any future leagues or Kartplex events.**

All drivers are subject to random weigh-ins at any time at any iDrive event.

100.10.3 - LAP TIME

Drivers must have run at least one session in the rental karts prior to entering iDrive for the first time. They must also meet a consistent lap time on our regular track to be allowed to compete in iDrive. Those thresholds are:

- Light Class – 41-second or faster lap
- Medium Class – 42-second or faster lap
- Heavy Class – 43-second or faster lap

These times have been set to keep all competitors within approximately 110% of the lap time of the fastest driver in a given class. New drivers are only eligible to compete in the two special nights if they meet the adjusted time threshold for the track layout. Those thresholds are:

- Light Class – 43-second or faster lap
- Medium Class – 44-second or faster lap
- Heavy Class – 45-second or faster lap

100.11 - LATE ENTRY FEE

Arriving after 6:50 PM without communication of Kartplex staff will result in a $20 late entry fee. You may call and pay over the phone ahead of time; this will not result in a late entry fee.

100.12 - INCOMPLETE RACES OR EVENTS

In the event of inclement weather in the middle of a race program, we will evaluate the situation including the severity and duration of weather, as well as the estimated time until competition can resume. If the race program is called for the day, the event will be considered complete and full points will

be awarded to any run groups that have completed qualifying sessions and/or races. Classes that do not complete qualifying and/or a race will not receive any points.

If it is not possible to complete a race for reasons of time, weather, or other extenuating circumstances, the Race Director may act upon their discretion. If none of the scheduled race laps have been reached and the race is called, the official finish will be determined by qualifying times. The finishing order of races completed due to a red flag or completed under a full course yellow will be the running order of the last completed lap. Competitors responsible for the red or yellow flag will be scored at the rear of the last completed lap they were running or be disqualified. There will be no refunds issued for incomplete events.

200 – SAFETY

200.1 - COMPETITOR EQUIPMENT

All competitor's safety equipment must be worn at all times while on track. The competitor bears the ultimate responsibility to ensure the condition of their own safety equipment in compliance with Kartplex rules and regulations. Equipment must be in good condition and free of defects, holes, cracks, frays, etc. Participants may be subject to disciplinary actions for failure to comply with the safety equipment rules. If you are not sure if a product would be legal, please contact the Gateway Kartplex to discuss the eligibility or to find more equipment options.

Spot checks may be made at any time during the event at the discretion of the Race Officials.

200.2 - HELMETS AND HELMET-MOUNTED CAMERAS

Helmets must meet one of the following ratings: Snell M 2010, SA 2010, CMR 2016, CMS 2016, M 2015, SA 2015, SA 2020; SFI Youth 24.1 2010, 2015 or 2020; SFI 31.1 2010, 2015 or 2020; SFI 41.1 2010, 2015 or 2020.

The use of helmet-mounted cameras is prohibited.

200.3 - CAMERAS

Cameras should not obstruct the competitor's vision or block the number panel in any way. Cameras **CANNOT** be mounted to the helmet. Cameras may be mounted on a kart as long as it will bend or break away if hit by another object such as another competitor or body part. It is highly recommended that your name be clearly marked on your camera.

200.4 – RADIOS

The use of radios/phones to communicate with competitors while on track is prohibited. Use of radios/phones will result in disqualification.

300 - ON TRACK

300.1 - FLAGS

Racing flags will be used to indicate track conditions and to communicate important messages to the drivers.

- The **green flag** signals the start or restart of the race.
- The **yellow flag** signals that there is a hazard on the track ahead. Drivers should slow down and proceed with caution. If the yellow flag is displayed at all corner stations and karts are slowed down from the speed controller box, that indicates a full course of caution.
    - **Under stationary and full course caution conditions, drivers are not allowed to pass.** If a driver makes a pass under stationary or full course caution conditions they will be placed behind the driver they passed in the official results.
    - **Under a stationary caution, drivers are not allowed to pass from when the yellow flag is visible to the oncoming drivers until the drivers pass the incident.**
- The **blue flag** signals that lead lap drivers are approaching behind them. If a driver is given a blue flag, they must yield to the lead lap drivers and give them the preferred line around the track.
    - If a driver is given a blue flag and does not yield to lead lap traffic, they may be disqualified from the race.
- The **rolled black flag** is a warning flag used to inform a driver that an infraction has been committed. If a driver does not adhere to the warning and commits another infraction, a full, waved black flag may be issued. It is the driver's responsibility to determine why a rolled black flag was shown and whether or not a penalty has been assessed.
- The **full, waved black flag** signals to a driver to get off the track. The full, waved black flag is used when a Race Director and/or Kartplex Management determines that a racer has committed an infraction after being warned with a rolled black flag or has committed a significant infraction that leads straight to immediate disqualification. The full waved black flag may also mean that there is something wrong with the driver's kart or safety gear. The waved black flag will be displayed on the back straight along with a whiteboard reading "DQ (kart number)".
- The **red flag** signals an immediate suspension of the session and track conditions are too dangerous to continue the session. If a red flag is displayed, stop your kart safely and proceed to the nearest corner worker station. In severe cases, the karts will automatically be shut off by the speed controller box.
- **Two flags crossed together** signals that the session is halfway over.

- **Two flags held parallel** signals that two laps are remaining.
- **The white flag signals** that there is one lap remaining.
- The **checkered flag** signals that the session is over. On a standard iDrive event, if you receive a checkered flag in Qualifying, you will proceed slowly to the Race Director or Kartplex Management to receive your grid position for the first race. On a standard iDrive event, if you receive a checkered flag in a Race, you will proceed slowly to the pits.

Failure to comply with any flag signal may result in a penalty.

300.2 - BLIND TUCKS

Blind tucks are prohibited, as competitors must maintain eye contact with their surroundings at all times. Any competitor seen in the blind tuck position will be black flagged immediately. The black flag may be rolled or waving at the discretion of the Race Director.

300.3 - HANDS MUST ALWAYS BE ON THE STEERING WHEEL

For safety reasons, competitors must always keep both hands on the steering wheel. Hands or arms may not be resting against any bodywork or tires. At the beginning of standing starts, competitors may not push the front tires in order to help momentum. The only times a competitor may take a SINGLE hand off the steering wheel is to signal they are exiting the track, to signal other competitors for visibility or safety, acknowledging race officials for black/meatball flags.

300.4 - EMBELLISHMENT RULE

Removing your hands from the steering wheel, making hand gestures to other competitors, corner workers, and race officials, or performing other dramatic gestures to "sell" an incident, may result in a penalty. The severity of the penalty will be determined based on the severity of the incident.

300.5 - RE-ENTERING THE TRACK

During any official session, **once you exit the track to the pit lane or grid, your session is complete.** You may not re-enter the track during that session or in the next group (if there are multiple groups for your class).

300.6 - RESTARTING ENGINES WHILE ON TRACK

Competitors are not permitted to exit their karts to restart their engine while on track. ONLY corner workers and race officials are permitted to restart motors. Any competitor who has their motor restarted must ensure they rejoin the race traffic in a safe manner.

300.7 – DISABLED KART PROCEDURE

Competitors are not permitted to exit their karts while on track unless they are in harm's way or directed to by a corner worker. If you are involved in an on track incident or your kart is disabled you should make every attempt to get off of the racing line. When your kart comes to rest, you should get out of the kart and over the barriers to a safe location. The number one priority is your safety and the safety of the corner worker. Please follow the corner worker's instruction and help to get the kart to a safe location or over the barrier as the situation requires.

300.8 - PASSING ETIQUETTE

Safe, successful passing is based on kart visibility and kart positioning. An overtaking kart bears the largest percentage of responsibility for passing safely. Any contact during a pass is subject to penalty at the discretion of race officials.

- A passing driver cannot successfully make a pass on another driver until they are a 1/3 of the way up the inside of the kart they are passing or 2/3 of the way on the outside of the kart they are passing.
- If a passing driver fails to present their kart before the apex of a corner and causes an accident with the driver they are passing, the passing driver will be placed behind the driver they passed in the official results.
- If a driver being passed does not leave sufficient room for the passing driver, the driver being passed will be placed behind the passing driver in the official results.
- If a passing driver is 2/3 of the way on the outside of the driver they are passing on corner exit, the driver being passed must leave a kart length of room. You must acknowledge the precedence of karts that are within your field of view.
- If positions are gained in a way that we deem illegal, the passing driver may be subject to penalty. The passing driver will receive a notice on the whiteboard notifying to give the position back to the driver they passed

illegally. If the passing driver gives the position back to the driver they passed illegally, no penalty will be issued.

300.9 - BLOCKING

Competitors are allowed to run a defensive line. However, blocking occurs when a leading competitor actively adjusts their line based on the actions and/or positioning of a pursuing competitor. If a competitor is seen blocking, they will receive a two-position penalty for the first offense and will be disqualified for multiple offenses. Draft breaking (moving to the inside lane of a straightaway and then returning to the outside before the corner) is not blocking so long as the entire maneuver is completed without causing contact or forcing others to take evasive action.

300.10 - INTENTIONAL/AVOIDABLE CONTACT

Deliberate, blatant, intentionally malicious, or retaliatory contact or wrecking, for any reason, is prohibited. Competitors who are seen making intentional contact will be subject to penalty. Divebombs, sidepodding, or any instance of overly aggressive and/or avoidable contact will lead to a penalty. The severity of the penalty will be determined based on the severity of the incident.

300.11 - ACCIDENTS

Race officials and emergency medical personnel are the only persons authorized to be on the track after an accident has occurred. Exceptions to this are at the discretion of race officials. If a minor is involved in an incident and appears injured, Gateway Kartplex officials will request a parent or guardian to be present.

Medical personnel shall examine any driver who sustains an injury.

Any competitor involved in an accident shall continue only with approval from the Race Director.

300.12– PIT LANE

- **Pit Lane Status:** The pit lane is *always considered hot*. Extreme caution must be exercised at all times.
- **Pit Lane Boundaries:** The designated pit lane area begins at the exit of the racing surface at the northeast end of the track. It extends west along the crossover road and continues south in front of the private garages, ending at the main flag stand. This includes the 90˚ corner of the track near the flag stand.

- **Speed Limit:** A strict speed limit of **15 mph** is enforced throughout the pit lane at all times.
- **Speeding Penalties:** Consequences for violating the speed limit may include—but are not limited to—a verbal warning, loss of track time, grid position penalties, disqualification from a session, or disqualification from a race event.
- **Spectator Policy:** Spectating from the pit lane is **dangerous, spectators must proceed with caution** at all times.

300.13 – GRID

- **Grid Definition:** The grid area is defined as the paved surface beginning at the east end of the main flag stand and extending west in front of the south garages to the fuel tank.
- **Active Status:** The grid is *always considered active* during all open hours of the Kartplex. This area poses potential safety hazards—please remain alert at all times.
- **Entry Protocol:** All individuals must enter the grid with extreme caution.
- **Spectating Policy:**
    - Spectating is permitted **only from the west end of the main flag stand to the western boundary of the grid.**
    - **Spectating in the "Pit Out" area is strictly prohibited at all times.**
    - It is strongly recommended that all non-essential crew members, including children, remain on the spectator deck for safety.

400 - RACE PROCEDURES

400.1 - DRIVERS MEETING

Every competitor is **required** to attend the drivers meeting. If a competitor does not attend the meeting, they are subject to penalty at the Race Director's discretion.

400.2 - RACE FORMAT (PER NIGHT)

- One 5-minute qualifying session
- Two 10-lap feature races with standing starts

Drivers will stay in their karts and be gridded for Race 1 immediately after their qualifying session. Drivers will use the same kart for each night's qualifying session and Race 1, but will be in different karts for Race 2 and may be in different karts on other dates. Karts will be assigned randomly. Karts will be gridded for Race 1 based on qualifying times. The Race 2 grid will be determined by the following: the top six finishers from Race 1 will have their starting positions decided by the roll of a die, while the rest of the field will start in Race 1 finishing order. Yellow flag laps will count toward race distance.

400.3 - DIFFERENT TRACK LAYOUTS IDRIVE NIGHTS

There are two nights for each of the Spring and Fall Series of iDrive – the penultimate round features the Extended Turn 3 Track Layout and the finale is on our Backwards Track layout. New drivers will be allowed to compete in both the Extended Turn 3 Track and the Backwards Track events provided they meet the adjusted minimum lap time threshold determined for both track layouts.

400.4 - GRID RELEASE CONDUCT

ALL COMPETITORS MUST OBEY GRID MARSHAL ORDERS. ANY COMPETITOR THAT LEAVES GRID WITHOUT DIRECTION FROM GRID MARSHALS WILL BE SUBJECT TO A PENALTY.

400.5 - 90-SECOND RULE

Once the track is clear and starting grid is ready for release, the grid will be held to accommodate any racer that is unable to make it to the grid on time for a maximum of 90 seconds. This applies to all competitive on track sessions.

400.6 - OUT LAP SPINNING

If a driver spins on the out lap on their way to the grid, they will lose their original starting position and start that session at the rear of the field.

400.7 - LOCKING UP TIRES

If a driver is seen intentionally locking up the tires on-track, in the pit lane, or on the grid, they may be subject to penalty.

400.8 - RACE STARTS

iDrive utilizes standing start procedures. The starter will confirm that all drivers are ready to start the race by way of a thumbs up. After all drivers confirm that they are ready to start the race, the green flag will fly at any time. If a driver is seen jumping the start, they are subject to penalty. Drivers are not allowed to ride the brake and gas to rev the engine before a start. If a driver is seen revving their motor on the start, they are subject to penalty. Drivers are not allowed to grab the front tires and attempt to roll them at the start of the race. If a driver is seen attempting to roll their front tires, they will be subject to penalty. The severity of the penalty will be determined based on the severity of the incident.

400.9 - RED FLAG & RESTART PROCEDURES

Red Flag - Incident Response
If an incident occurs that involves multiple karts, a blocked track, or any situation deemed unsafe by Race Control, a red flag will be called immediately.

All drivers must safely and quickly come to a complete stop as directed by officials. No passing is permitted once the red flag is displayed. Drivers must remain in their karts unless instructed otherwise by officials

Restart Lineup Determination:
In the event of a red flag stoppage, the restart order will be based on the last completed timing loop crossing prior to the red flag being displayed. This will determine the official running order for the restart. Any driver determined by Race Control to be at fault for causing the incident may be penalized and will be placed at the rear of the field for the restart. Additional penalties may be applied if deemed necessary.

Full Restart Procedure:
Any race that is stopped under a red flag due to an on-track incident will be fully restarted. The restart will follow these procedures:

The field will be reset in the order established by the last completed timing loop. All penalized drivers will be placed at the rear of the field. The race distance will be reset unless otherwise determined by Race Control.

Restart Execution:
Restarts will be conducted in a single-file format. The leader is responsible for controlling the pace to allow the field to bunch up. Once under restart conditions, the field is frozen and no passing is permitted. Drivers will be given instructions by the Race Directors or Kartplex Officials regarding when to expect the green flag. Once the green flag is displayed, full-speed racing will resume.

Race Control has final authority over all incident calls, penalties, stoppages, and restart procedures

400.10 - INCOMPLETE RACES AND INCLEMENT WEATHER DURING RACE PROGRAMS

In the event of inclement weather in the middle of a race program, we will evaluate the situation including the severity and duration of weather, as well as the estimated time until competition can resume. If the race program is called for the day, the event will be considered complete and full points will be awarded to any run groups that have completed qualifying sessions and/or races. Classes that do not complete qualifying and/or a race will not receive any points.

If it is not possible to complete a race for reasons of time, weather, or other extenuating circumstances, the Race Director may act upon their discretion. If none of the scheduled race laps have been reached and the race is called, the official finish will be determined by qualifying times. The finishing order of races completed due to a red flag or completed under a full course yellow will be the running order of the last completed lap. Competitors responsible for the red or yellow flag will be scored at the rear of the last completed lap they were running or be disqualified. There will be no refunds issued for incomplete events.

500 - PENALTIES

500.1 - PENALTY PROCESS

If there is an incident on or off the track, it is up to the Race Director and/or Kartplex Management to determine if there will be any penalties. Videos and/or photographs from competitors will not be considered as evidence in an on or off-track penalty. All decisions by the Race Director and/or Kartplex Management are final and not open to appeal.

If there is an incident in which the Race Director, Kartplex Management, and/or Corner Workers cannot make a conclusive call about an incident, there will be no penalties issued.

500.2 - DISQUALIFICATION (DQ)

A disqualification will result in 0 points. A disqualification can be used as a drop unless the DQ is for unsportsmanlike or code of conduct violation. **THERE IS NO REFUNDS IN THE EVENT OF A DQ.**

500.3 - PROBATION

Gateway Kartplex officials may place a competitor, participant or spectator on probation for a set amount of time or races as determined by Gateway Kartplex officials. Any individual placed on probation will be notified in writing via email. Probation is a serious matter and is reserved for actions that threaten the health and safety of our competitors, participants, and spectators, or impact the fairness and competitiveness of a series. Gateway Kartplex officials reserve the right to determine what offenses warrant probation.

While under probation, an individual's actions are subject to stricter scrutiny. Specifically, if any individual under probation repeats the same offense, commits a similar offense or otherwise violates Gateway Kartplex rules, that individual will be automatically placed under suspension. See 600.4 - Suspension.

500.4 - SUSPENSION

Gateway Kartplex officials can suspend a competitor, participant or spectator for a set amount of time or races as determined by Gateway Kartplex officials. Any individual placed on suspension will be notified in writing via email. In extreme cases, an individual may be suspended without a probationary period. The Gateway Kartplex reserves the right to place any individual under suspension for any acts they deem fit. While under suspension, individuals are not permitted to attend any Gateway Kartplex events in any capacity. **THERE ARE NO REFUNDS FOR EVENTS ONCE PLACED ON SUSPENSION.**

600 - CHAMPIONSHIP

600.1 - POINTS STRUCTURE

The fall and spring series will each consist of 14 races on 7 event dates. A driver will count their best 10 out of 14 results towards that series points championship. In the event weather shortens the series, drivers will count approximately 70% of the total number of races, rounded to the nearest full race.

600.2 - SPRING/FALL SERIES AWARDS

First place — $100 Kartplex credit + 1 Ignite demo test session + trophy or plaque

Second place — $50 Kartplex credit + 1 Ignite demo test session + trophy or plaque

Third place — 1 Ignite demo test session + trophy or plaque

600.3 - IDRIVE SHOOTOUT AND CHAMPIONSHIP AWARDS

The top 10 eligible drivers of each series who compete in 4 or more events (8 individual races) are invited to the iDrive Championship Shootout. There is no entry fee for the Championship Shootout event.

The Light, Medium, and Heavy class winners of the iDrive Championship Shootout will each be awarded iDrive Scholarships and will receive the use of a new Margay Ignite K3 kart provided by Margay Racing at no charge for use in the following racing season.

In the event we are unable to run the Shootout on either the original or rainout date, we will revert to season point totals to determine the iDrive Scholarship recipients.

The iDrive Series was created as the beginning run of our racing ladder system. iDrive was developed for the general public to experience an affordable racing series on an even playing field. All racers are welcome to compete in the weekly series and can participate in the Spring and Fall Series

awards. However, in the spirit and intent of the iDrive program, the following list of racers are **NOT ELIGIBLE** to compete in the season-ending iDrive Shootout and therefore **NOT ELIGIBLE** for the iDrive Scholarship provided by Margay Racing:

- Margay Racing employees
- Previous iDrive Scholarship recipients
- Racers that have competed in 3 Ignite and/or SuperComp series **RACES** in the last 24 months
- All past Ignite and/or SuperComp Champions

Gateway Kartplex employees are ONLY eligible to compete in iDrive Shootout provided they meet the following requirement: they are limited in the number of employee races they may participate in during the Spring or Fall Series, including the lead-up to the iDrive Shootout. Employees, like any other iDrive competitor, are not limited to the number of purchased sessions they may run.