

# 2025



# RULEBOOK

Updated August 28th, 2025

ANY UPDATES TO THE RULEBOOK WILL BE POSTED ON OUR WEBSITE AT [GATEWAYKARTPLEX.COM](http://GATEWAYKARTPLEX.COM)

# iDRIVE STRUCTURE

## CLASS STRUCTURE

Light Class: Driver weight is 140 – 169lbs

Medium Class: Driver weight is 170-199lbs

Heavy Class: Driver weight is 200lbs+

## REQUIREMENTS TO COMPETE

**Age:** Drivers must be 16+ years old. Driver age exceptions are available from the Race Director with prior permission. To discuss obtaining an age exception, please contact the Kartplex via phone at least two days in advance of the first date you intend to compete in the iDrive series. No age exceptions will be made for drivers who compete in our Ignite or SuperComp racing series.

**Weight:** All drivers must meet the Light class minimum weight to compete in iDrive. Drivers who do not meet the 140lb minimum weight requirement may receive permission from the Race Director to use an external weight (belt- or vest-style ONLY). Use of such weights must be approved by a race official before you compete.

Drivers will weigh in prior to the event. No external weights will be permitted for competition in Medium class or Heavy class. Classes compete on track separately, therefore, drivers are permitted to run more than one class per night, provided they meet the minimum weight of any class they enter (without adding weight to enter Medium or Heavy). Drivers may qualify for multiple classes but are only eligible to run one class in the Shootout. On the day of the Shootout, competitors must meet the minimum weight (again, without adding weight for Medium or Heavy) or the qualified class they choose to run in.

In the event a driver changes weight classes mid-season in the spring or fall, their iDrive Shootout-qualifying race results can only be applied to the class they were earned in (Light points remain Light points, etc). Drivers may not use any other weights on their persons or in/on their safety equipment to meet Medium or Heavy weight classes.

**Anyone caught using any additional weight will forfeit any existing points and be banned from any future leagues or Kartplex events.**

All drivers are subject to random weigh-ins at any time at any iDrive event.

**Lap Time:** Drivers must have run at least one session in the rental karts prior to entering iDrive for the first time. They must also meet a **consistent** lap time on our regular track to be allowed to compete in iDrive. Those thresholds are:

- Light Class – 41-second or faster lap
- Medium Class – 42-second or faster lap

- Heavy Class – 43-second or faster lap

These times have been set to keep all competitors within approximately 110% of the lap time of the fastest driver in a given class. New drivers are only eligible to compete in the two special nights if they meet the adjusted time threshold for the track layout. Those thresholds are:

- Light Class – 43-second or faster lap
- Medium Class – 44-second or faster lap
- Heavy Class – 45-second or faster lap

### **DIFFERENT TRACK LAYOUTS IDRIVE NIGHTS**

There are two nights for each of the Spring and Fall Series of iDrive – the penultimate round features the Extended Turn 3 Track Layout and the finale is on our Backwards Track layout. New drivers will be allowed to compete in both the Extended Turn 3 Track and the Backwards Track events provided they meet the adjusted minimum lap time threshold determined for both track layouts.

### **RACE FORMAT (PER NIGHT)**

- One 5-minute qualifying session
- Two 10-lap feature races with standing starts

Drivers will stay in their karts and be gridded for Race 1 immediately after their qualifying session. Drivers will use the same kart for each night's qualifying session and Race 1, but will be in different karts for Race 2 and may be in different karts on other dates. Karts will be assigned randomly. Karts will be gridded for Race 1 based on qualifying times. The Race 2 grid will be determined by the following: the top six finishers from Race 1 will have their starting positions decided by the roll of a die, while the rest of the field will start in Race 1 finishing order. Yellow flag laps will count toward race distance.

### **POINTS STRUCTURE**

The fall and spring series will each consist of 14 races on 7 event dates. A driver will count their best 10 out of 14 results towards that series points championship. In the event weather shortens the series, drivers will count approximately 70% of the total number of races, rounded to the nearest full race.

### **DISQUALIFICATION (DQ)**

A disqualification will result in 0 points. A disqualification can be used as a drop unless the DQ is for unsportsmanlike or code of conduct violation.

### **SPRING/FALL SERIES AWARDS**

First place — \$100 Kartplex credit + 1 Ignite demo test session + trophy or plaque  
Second place — \$50 Kartplex credit + 1 Ignite demo test session + trophy or plaque  
Third place — 1 Ignite demo test session + trophy or plaque

## **IDRIVE SHOOTOUT AND CHAMPIONSHIP AWARDS**

The top 10 eligible drivers of each series who compete in 4 or more events (8 individual races) are invited to the iDrive Championship Shootout. There is no entry fee for the Championship Shootout event.

The Light, Medium, and Heavy class winners of the iDrive Championship Shootout will each be awarded iDrive Scholarships and will receive the use of a new Margay Ignite K3 kart provided by Margay Racing at no charge for use in the following racing season.

In the event we are unable to run the Shootout on either the original or rainout date, we will revert to season point totals to determine the iDrive Scholarship recipients.

The iDrive Series was created as the beginning run of our racing ladder system. iDrive was developed for the general public to experience an affordable racing series on an even playing field. All racers are welcome to compete in the weekly series and can participate in the Spring and Fall Series awards. However, in the spirit and intent of the iDrive program, the following list of racers are NOT ELIGIBLE to compete in the season-ending iDrive Shootout and therefore NOT ELIGIBLE for the iDrive Scholarship provided by Margay Racing:

- Margay Racing employees
- Previous iDrive Scholarship recipients
- Racers that have competed in 3 Ignite and/or SuperComp series events in the last 24 months
- All past Ignite and/or Supercomp Champions

Gateway Kartplex employees are ONLY eligible to compete in iDrive Shootout provided they meet the following requirement: they are limited in the number of employee races they may participate in during the Spring or Fall Series, including the lead-up to the iDrive Shootout. Employees, like any other iDrive competitor, are not limited to the number of purchased sessions they may run.

## **LATE ENTRY FEE**

Arriving after 6:50 PM without communication of Kartplex staff will result in a \$20 late entry fee. You may call and pay over the phone ahead of time; this will not result in a late entry fee.

## **INCOMPLETE RACES OR EVENTS**

In the event of inclement weather in the middle of a race program, we will evaluate the situation including the severity and duration of weather, as well as the estimated time until competition can resume. If the race program is called for the day, the event will be considered complete and full points will be awarded to any run groups that have completed qualifying sessions and/or races. Classes that do not complete qualifying and/or a race will not receive any points.

If it is not possible to complete a race for reasons of time, weather, or other extenuating circumstances, the Race Director may act upon their discretion. If none of the scheduled race laps have been reached and the race is called, the official finish will be determined by qualifying

times. The finishing order of races completed due to a red flag or completed under a full course yellow will be the running order of the last completed lap. Competitors responsible for the red or yellow flag will be scored at the rear of the last completed lap they were running or be disqualified. There will be no refunds issued for incomplete events.

## COMPETITION RULES

### FLAG SIGNALS

Racing flags will be used to indicate track conditions and to communicate important messages to the drivers.

- The green flag signals the start or restart of the race.
- The yellow flag signals that there is a hazard on the track ahead. Drivers should slow down and proceed with caution. If the yellow flag is displayed at all corner stations and karts are slowed down from the speed controller box, that indicates a full course of caution.
  - Under stationary and full course caution conditions, drivers are not allowed to pass. If a driver makes a pass under stationary or full course caution conditions they will be placed behind the driver they passed in the official results.
  - Under a stationary caution, drivers are not allowed to pass from when the yellow flag is visible to the oncoming drivers until the drivers pass the incident.
- The blue flag signals that lead lap drivers are approaching behind them. If a driver is given a blue flag, they must yield to the lead lap drivers and give them the preferred line around the track.
  - If a driver is given a blue flag and does not yield to lead lap traffic, they may be disqualified from the race.
- The rolled black flag is a warning flag used to inform a driver that an infraction has been committed. If a driver does not adhere to the warning and commits another infraction, a full, waved black flag may be issued. It is the driver's responsibility to determine why a rolled black flag was shown and whether or not a penalty has been assessed.
- The full, waved black flag signals to a driver to get off the track. The full, waved black flag is used when a Race Director and/or Kartplex Management determines that a racer has committed an infraction after being warned with a rolled black flag or has committed a significant infraction that leads straight to immediate disqualification. The full waved black flag may also mean that there is something wrong with the driver's kart or safety gear. The waved black flag will be displayed on the back straight along with a whiteboard reading "DQ (kart number)".
- The red flag signals an immediate suspension of the session and track conditions are too dangerous to continue the session. If a red flag is displayed, stop your kart safely and proceed to the nearest corner worker station. In severe cases, the karts will automatically be shut off by the speed controller box.

- Two flags crossed together signals that the session is halfway over.
- Two flags held parallel signals that two laps are remaining.
- The white flag signals that there is one lap remaining.
- The checkered flag signals that the session is over. On a standard iDrive event, if you receive a checkered flag in Qualifying, you will proceed slowly to the Race Director or Kartplex Management to receive your grid position for the first race. On a standard iDrive event, if you receive a checkered flag in a Race, you will proceed slowly to the pits.

Failure to comply with any flag signal may result in a penalty.

### **90 SECOND RULE**

Once the track is clear and starting grid is ready for release, the grid will be held to accommodate any racer that is unable to make it to the grid on time for a maximum of 90 seconds. This applies to all competitive on track sessions.

### **RACE STARTS**

iDrive utilizes standing start procedures. The starter will confirm that all drivers are ready to start the race by way of a thumbs up. After all drivers confirm that they are ready to start the race, the green flag will fly at any time. If a driver is seen jumping the start, they are subject to penalty. Drivers are not allowed to ride the brake and gas to rev the engine before a start. If a driver is seen revving their motor on the start, they are subject to penalty. Drivers are not allowed to grab the front tires and attempt to roll them at the start of the race. If a driver is seen attempting to roll their front tires, they will be subject to penalty. The severity of the penalty will be determined based on the severity of the incident.

### **FULL COURSE CAUTION & RESTART PROCEDURES**

When a race goes under full course caution, it is up to the leader to go slow to allow the field to bunch back up. Once the field goes under full course caution and the karts are slowed down, the field is frozen and there is absolutely no passing. If a race goes under full course caution and if there are enough laps remaining to continue the race, the race will restart. iDrive utilizes a single-file restart. Drivers will be notified that they have 1 lap to go by one finger in the air from the Race Directors and/or Kartplex Officials. After drivers receive the 1 lap to go signal, they are expected to receive the green flag next time by the start finish line. The green flag will wave and the karts will be turned up to full speed again.

### **OUT LAP SPINNING**

If a driver spins on the out lap on their way to the grid, they will lose their original starting position and start that session at the rear of the field.

### **LOCKING UP TIRES**

If a driver is seen intentionally locking up the tires on-track or in the pit lane, they may be subject to penalty.

## **PASSING ETIQUETTE**

Safe, successful passing is based on what drivers can see. An overtaking kart bears the largest percentage of responsibility for passing safely.

- A passing driver cannot successfully make a pass on another driver until they are a 1/3 of the way up the inside of the kart they are passing or 2/3 of the way on the outside of the kart they are passing.
- If a passing driver fails to present their kart before the apex of a corner and causes an accident with the driver they are passing, the passing driver will be placed behind the driver they passed in the official results.
- If a driver being passed does not leave sufficient room for the passing driver, the driver being passed will be placed behind the passing driver in the official results.
- If a passing driver is 2/3 of the way on the outside of the driver they are passing on corner exit, the driver being passed must leave a kart length of room. You must acknowledge the precedence of karts that are within your field of view.
- If positions are gained in a way that we deem illegal, the passing driver may be subject to penalty. The passing driver will receive a notice on the whiteboard notifying to give the position back to the driver they passed illegally. If the passing driver gives the position back to the driver they passed illegally, no penalty will be issued.

## **BLOCKING**

Drivers are allowed to run a defensive line. However, blocking occurs when a leading driver actively adjusts their line based on the actions and/or positioning of a pursuing driver. If a driver is seen blocking, they will receive a two-position penalty for the first offense and will be disqualified for multiple offenses. Draft breaking, moving to the inside lane of a straightaway and then returning to the outside before the corner, is not blocking so long as the entire maneuver is completed without causing contact or forcing others to take evasive action.

## **INTENTIONAL CONTACT**

Deliberate, blatant, intentionally malicious, or retaliatory contact or wrecking, for any reason, is prohibited. Drivers who are seen making intentional contact will be subject to penalty. Divebombs, sidepodding, or any instance of overly aggressive and/or avoidable contact will lead to a penalty. The severity of the penalty will be determined based on the severity of the incident.

## **RE-ENTERING THE COURSE**

If a driver goes off-course, they must re-enter as far from the racing line as possible, and at a time that does not impact other drivers or cause them to take evasive action. Penalties will be assessed if race officials determine any advantage was achieved by the driver exiting the course.

## **BLIND TUCKING**

Drivers must maintain eye contact with their surroundings at all times. Any driver seen in the blind tuck position with their head facing downwards is subject to a two-position penalty.

## **EMBELLISHMENT RULE**

Removing your hands from the steering wheel, making hand gestures to other drivers, corner workers, and race officials, or performing other dramatic gestures to “sell” an incident, will result in a penalty. The severity of the penalty will be determined based on the severity of the incident.

## **RADIOS**

The use of radios/phones to communicate with drivers while on track is prohibited. Use of radios/phones will result in disqualification.

## **PENALTY PROCESS**

If there is an incident on or off the track, it is up to the Race Director and/or Kartplex Management to determine if there will be any penalties. Videos and/or photographs from competitors will not be considered as evidence in an on or off-track penalty. All decisions by the Race Director and/or Kartplex Management are final and not open to appeal.

If there is an incident in which the Race Director, Kartplex Management, and/or Corner Workers cannot make a conclusive call about an incident, there will be no penalties issued.

## **SOCIAL MEDIA CONDUCT POLICY**

When differences of opinion arise regarding Gateway Kartplex rules and regulations, decisions by Race Officials, or between the competitors, communication, and discussion of these differences are best handled privately and directly between the parties involved. Attacking parties on social media is unacceptable and may result in disciplinary action if Race Officials or Kartplex Management determine that the communication is not in the best interest of the Gateway Kartplex, its Series, Staff or Racers. Violation of the Social Media Conduct Policy may result in disqualification, ejection from the event, or ejection from Gateway Kartplex.

## **CODE OF CONDUCT**

Gateway Kartplex requires all competitors, family members, crew, spectators, sponsors, and guests to abide by a code of conduct and behave in a respectful, orderly manner. Penalties may be assessed for inappropriate actions on or off the track and can be incurred by anyone required to abide by this code of conduct. Drivers are responsible for the control and actions of their pit crew and family members. Unacceptable actions of crew or family members may subject a driver to penalty or disqualification from an event.

It is always our goal to have clean, safe, and fair racing, and we are more than happy to listen to any questions, concerns, or complaints. Certain actions, however, are not appropriate. Physical violence, verbal abuse, threats, intimidation, or excessive foul language will be subject to immediate disciplinary action by the Race Director and/or Kartplex Management. Such disciplinary actions may include disqualification and expulsion from the event, removal from the facility, suspension from the track, permanent ban from the facility, or other penalties.

As we frequently remind drivers and race attendees, race officials and approved personnel are the only individuals allowed to approach the Main Flagstand/Timing and Scoring or step onto the



track during the race program. Race Officials need to focus on what is happening on track. Individuals who disrupt race officials may be subject to penalties. If you have a question, concern, or complaint, please address it to either the Cashier or the Grid Marshal, who will radio the appropriate person and should provide either an answer or an indication of when and where someone will be available to address your matter.